Card Duel

Overview:
This game is a card duel game for two players. Each player uses a set of playing cards, including 52 cards (A~K with four types), as their deck. The game lasts for ten rounds. Each round, each player choose a card from their hand. The number and type on cards decide who wins the round. The winner get points. After all ten rounds, the people who gets more points wins.

Content:
For each player, a deck of 52 cards, including A~K with four types.
Pen and paper for scoring.

Setup:
Each player place their deck on the table. Then, each player draws five cards. The five cards become their hand. Then, the first round begins.

Round:
Each player chooses a card from hand and put it face down on the table. Then, both player reveal their card at the same time. Then, compare number and type on two cards. First, determine the winner. Then, determine how many scores the winner gets.

Determine the winner:
If the number on two cards are the same, the round ends with a tie and nobody gets scores.

If the number on two cards are different, check type on two cards:
If two cards have different types, the owner of card with larger number on it wins.
If two cards have the same type, the owner of card with smaller number on it wins.

Determine how many scores the winner gets:
If the winner’s card has same type as the card they played the last round, get two points. If not, get one point.

Then, one player write down the result of this round on the paper. The other player supervisor him/her. The rounds ends with each player put the card (face up) they played this round to the right of the card they played last turn in their “Used Pile” (For the first round, just put the card on the left end in used pile). Used pile is in front of player on the table storing cards played by players. Its purpose is for player to know what cards they played before.
Win and Lose Condition:

After ten rounds, sum up scores from each round as the final score for both players. The player with more scores wins.

Recommended Playing Layout:

As the game is played on the table, there is a recommended layout for placing decks, cards and used pile.